

Goo-tips for the G Suite Classroom

Google Apps is a suite of web-based applications that you know like Docs, Drive, Calendar, Hangouts, and more but designed to make work easier and bring teachers and students together. Google hosts these apps on their own servers and provides them as a "service," rather than as software you have to download and install. To access these applications, you simply use a web browser on any computer that's connected to the Internet. When students and teachers break down silos and have collaborative tools for their classroom, amazing learning can happen.

Goals

To use the core Apps of G Suite for education to enhance engagement and raise student achievement in the classroom.

Objectives

Participants will learn how to design and develop interactive lessons using G Suite.

Participants will learn how to use the G Suite to streamline their workflow.

Participants will learn tips & tricks for getting the most out of the core apps in G Suite.

Participants will learn how to use Microsoft Office products in G Suite.

The presentation with materials are available at the link below:

[CLICK HERE TO ACCESS THE PRESENTATION.](#)

This session will help teachers to teachers to create lessons that allow students to achieve several ISTE standards for students. A list of these standards are listed below.

ISTE Standards for Students

Empowered Learner

Students leverage technology to take an active role in choosing, achieving and demonstrating competency in their learning goals, informed by the learning sciences.

Digital Citizen

Students recognize the rights, responsibilities and opportunities of living, learning and working in an interconnected digital world, and they act and model in ways that are safe, legal and ethical.

Knowledge Constructor

Students critically curate a variety of resources using digital tools to construct knowledge, produce creative

artifacts and make meaningful learning experiences for themselves and others.

Innovative Designer

Students use a variety of technologies within a design process to identify and solve problems by creating new, useful or imaginative solutions.

Computational Thinker

Students develop and employ strategies for understanding and solving problems in ways that leverage the power of technological methods to develop and test solutions.

Creative Communicator

Students communicate clearly and express themselves creatively for a variety of purposes using the platforms, tools, styles, formats and digital media appropriate to their goals.

Global Collaborator

Students use digital tools to broaden their perspectives and enrich their learning by collaborating with others and working effectively in teams locally and globally.