4TH GRADE TOOLS

4th Grade Remediation Guide

As noted in <u>"Remediation" on page 12</u> isolated remediation helps target the skills students need to more quickly access and practice on-grade level content. This chart is a reference guide for teachers to help them more quickly identify the specific remedial standards necessary for every fourth grade math standard⁶.

4th Grade Standard	Previous Grade Standards	4th Gr. Stand. Taught in Advance	4th Gr. Stand. Taught Concurrently
4.OA.A.1 Interpret a multiplication equation as a comparison, e.g., interpret 35 = 5 × 7 as a statement that 35 is 5 times as many as 7 and 7 times as many as 5. Represent verbal statements of multiplicative comparisons as multiplication equations.	• <u>3.0A.A.1</u> • <u>3.0A.A.3</u>		
4.OA.A.2 Multiply or divide to solve word problems involving multiplicative comparison, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem, distinguishing multiplicative comparison from additive comparison.	• <u>3.0A.A.3</u>	• <u>4.0A.A.1</u>	• <u>4.MD.A.1</u>
4.OA.A.3 (no judging reasonableness) Solve multistep word problems posed with whole numbers and having whole-number answers using the four operations, including problems in which remainders must be interpreted. Represent these problems using equations with a letter standing for the unknown quantity. Assess the reasonableness of answers using mental computation and estimation strategies including rounding.	• <u>3.0A.D.8</u>	• <u>4.NBT.A.3</u>	
4.0A.A.3 Solve multistep word problems posed with whole numbers and having whole-number answers using the four operations, including problems in which remainders must be interpreted. Represent these problems using equations with a letter standing for the unknown quantity. Assess the reasonableness of answers using mental computation and estimation strategies including rounding.		 <u>4.OA.A.3</u> (no judging reasonableness) <u>4.NBT.B.6</u> 	• <u>4.MD.A.2</u>
4.OA.B.4 Find all factor pairs for a whole number in the range 1-100. Recognize that a whole number is a multiple of each of its factors. Determine whether a given whole number in the range 1-100 is a multiple of a given one-digit number. Determine whether a given whole number in the range 1-100 is prime or composite.	• <u>3.0A.C.7</u>		

⁶ This content comes from the work of the math standards' authors found here: <u>http://www.edutron.com/0/Math/ccssmgraph.htm</u>

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4.0A.C.5	• <u>3.0A.D.9</u>		
Generate a number or shape pattern that follows a given rule. Identify apparent features of the pattern that were not explicit in the rule itself. For example, given the rule "Add 3" and the starting number 1, generate terms in the resulting sequence and observe that the terms appear to alternate between odd and even numbers. Explain informally why the numbers will continue to alternate in this way.			
4.NBT.A.1	• <u>2.NBT.A.1</u>		
Recognize that in a multi-digit whole number, a digit in one place represents ten times what it represents in the place to its right. For example, recognize that 700 ÷ 70 = 10 by applying concepts of place value and division.			
4.NBT.A.2		• <u>4.NBT.A.1</u>	
Read and write multi-digit whole numbers using base-ten numerals, number names, and expanded form. Compare two multi-digit numbers based on meanings of the digits in each place, using >, =, and < symbols to record the results of comparisons.			
4.NBT.A.3	• <u>3.NBT.A.1</u>	• <u>4.NBT.A.1</u>	
Use place value understanding to round multi-digit whole numbers to any place.		• <u>4.NBT.A.2</u>	
4.NBT.B.4	• <u>3.NBT.A.2</u>	• <u>4.NBT.A.1</u>	
Fluently add and subtract multi-digit whole numbers using the standard algorithm.			
4.NBT.B.5 (no two-digit by two-digit)	• <u>3.NBT.A.2</u>	• <u>4.NBT.A.1</u>	
Multiply a whole number of up to four digits by a one-digit whole number, and multiply two two-digit numbers, using strategies based on place value and the properties of operations. Illustrate and explain the calculation by using equations, rectangular arrays, and/or area models.	 <u>3.0A.B.5</u> <u>3.NBT.A.3</u> <u>3.0A.C.7</u> 		
4.NBT.B.5		• <u>4.NBT.B.5</u>	
Multiply a whole number of up to four digits by a one-digit whole number, and multiply two two-digit numbers, using strategies based on place value and the properties of operations. Illustrate and explain the calculation by using equations, rectangular arrays, and/or area models.		(no two-digit by two-digit)	
4.NBT.B.6 (no four-digit dividends)	• <u>3.NBT.A.2</u>	• <u>4.NBT.A.1</u>	
Find whole-number quotients and remainders with up to four-digit dividends and one-digit divisors, using strategies based on place value, the properties of operations, and/or the relationship between multiplication and division. Illustrate and explain the calculation by using equations, rectangular arrays, and/or area models.	• <u>3.0A.B.5</u> • <u>3.0A.C.7</u>		
4.NBT.B.6		• <u>4.NBT.B.5</u>	
Find whole-number quotients and remainders with up to four-digit dividends and one-digit divisors, using strategies based on place value, the properties of operations, and/or the relationship between multiplication and division. Illustrate and explain the calculation by using equations, rectangular arrays, and/or area models.		• <u>4.NBT.B.6</u> (no four-digit dividends)	

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4.1	IF.A.1	• <u>3.NF.A.3</u>	• <u>4.0A.A.2</u>	
usi siz the	blain why a fraction a/b is equivalent to a fraction $(n \times a)/(n \times b)$ by ng visual fraction models, with attention to how the number and e of the parts differ even though the two fractions themselves are same size. Use this principle to recognize and generate equivalent ctions.			
4.1	IF.A.2		• <u>4.NF.A.1</u>	
de or cor wh	mpare two fractions with different numerators and different nominators, e.g., by creating common denominators or numerators, by comparing to a benchmark fraction such as ½. Recognize that nparisons are valid only when the two fractions refer to the same ole. Record the results of comparisons with symbols >, =, or <, and tify the conclusions, e.g., by using a visual fraction model.			
4.1	IF.B.3a-c	• <u>3.NF.A.1</u>	• <u>4.NF.A.1</u>	
Un	derstand a fraction a/b with $a > 1$ as a sum of fractions $1/b$.	• <u>1.0A.B.3</u>		
а.	Understand addition and subtraction of fractions as joining and separating parts referring to the same whole.	• <u>1.0A.B.4</u>		
b.	Decompose a fraction into a sum of fractions with the same denominator in more than one way, recording each decomposition by an equation. Justify decompositions, e.g., by using a visual fraction model. <i>Examples:</i> $\frac{3}{8} = \frac{1}{8} + \frac{1}{8} + \frac{1}{8}$; $\frac{3}{8} = \frac{1}{8} + \frac{2}{8}$; $2\frac{1}{8} = 1 + 1 + \frac{1}{8} = \frac{8}{8} + \frac{8}{8} + \frac{1}{8}$.	• <u>2.OA.A.1</u> (two-step and harder one- step)		
C.	Add and subtract mixed numbers with like denominators, e.g., by replacing each mixed number with an equivalent fraction, and/or by using properties of operations and the relationship between addition and subtraction.	• <u>3.NF.A.2</u>		
	IF.B.3d	• <u>1.0A.D.8</u>	• <u>4.NF.B.3a-c</u>	• <u>4.MD.A.2</u>
d.	Solve word problems involving addition and subtraction of fractions referring to the same whole and having like denominators, e.g., by using visual fraction models and equations to represent the problem.			• <u>4.MD.B.4</u>
4.1	IF.B.4a	• <u>3.0A.A.1</u>	• <u>4.0A.A.2</u>	• <u>4.NF.B.4c</u>
	ply and extend previous understandings of multiplication to	• <u>3.NF.A.1</u>		
	ltiply a fraction by a whole number.			
a.	Understand a fraction a/b as a multiple of $1/b$. For example, use a visual fraction model to represent $\frac{5}{4}$ as the product $5 \times (\frac{1}{4})$, recording the conclusion by the equation $\frac{5}{4} = 5 \times (\frac{1}{4})$.			
4.1	IF.B.4b		• <u>4.NF.B.4a</u>	• <u>4.NF.B.4c</u>
	ply and extend previous understandings of multiplication to ltiply a fraction by a whole number.			
b.	Understand a multiple of a/b as a multiple of $1/b$, and use this understanding to multiply a fraction by a whole number. For example, use a visual fraction model to express $3 \times (\frac{2}{5})$ as $6 \times (\frac{1}{5})$, recognizing this product as $\frac{6}{5}$. (In general, $n \times (a/b) = (n \times a)/b$.)			

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4.NF.B.4c		• <u>3.0A.A.3</u>		• <u>4.NF.B.4a</u>
	ly and extend previous understandings of multiplication to tiply a fraction by a whole number.			• <u>4.NF.B.4b</u>
с.	Solve word problems involving multiplication of a fraction by a whole number, e.g., by using visual fraction models and equations to represent the problem. For example, if each person at a party will eat $\frac{3}{8}$ of a pound of roast beef, and there will be 5 people at the party, how many pounds of roast beef will be needed? Between what two whole numbers does your answer lie?			
	F.C.5		• <u>4.NF.A.1</u>	
d.	Express a fraction with denominator 10 as an equivalent fraction with denominator 100, and use this technique to add two fractions with respective denominators 10 and 100^2 For example, express $\frac{3}{10}$ as $\frac{39}{100}$, and add $\frac{3}{10} + \frac{4}{100} = \frac{34}{100}$.		• <u>4.NF.B.3a-c</u>	
4.N	F.C.6		• <u>4.NF.C.5</u>	
Use	decimal notation for fractions with denominators 10 or 100. For			
еха	mple, rewrite 0.62 as 6⅔100; describe a length as 0.62 meters; locate			
0.6	2 on a number line diagram.			
4.N	F.C.7		• <u>4.NF.A.2</u>	
Con	npare two decimals to hundredths by reasoning about their size.		• <u>4.NF.C.6</u>	
Rec	ognize that comparisons are valid only when the two decimals refer		<u>4.111.C.0</u>	
	he same whole. Record the results of comparisons with the symbols			
>, =	, or <, and justify the conclusions, e.g., by using a visual model.			
4.M	D.A.1	• <u>3.0A.C.7</u>		• <u>4.0A.A.2</u>
	w relative sizes of measurement units within one system of units	• <u>3.MD.A.2</u>		
	uding km, m, cm; kg, g; lb, oz.; l, ml; hr, min, sec. Within a single			
-	em of measurement, express measurements in a larger unit in			
	ns of a smaller unit. Record measurement equivalents in a two-			
	Imn table. For example, know that 1 ft is 12 times as long as 1 in.			
	ress the length of a 4 ft snake as 48 in. Generate a conversion table			
-	feet and inches listing the number pairs (1, 12), (2, 24), (3, 36),			
-	D.A.2		• <u>4.NF.B.3a-c</u>	• <u>4.0A.A.3</u>
	the four operations to solve word problems involving distances,		• <u>4.NF.B.4c</u>	• <u>4.NF.B.3d</u>
	rvals of time, liquid volumes, masses of objects, and money, uding problems involving simple fractions or decimals, and		• 4.NF.C.5	
	plems that require expressing measurements given in a larger unit			
	erms of a smaller unit. Represent measurement quantities using		• <u>4.NF.C.6</u>	
	grams such as number line diagrams that feature a measurement		• <u>4.MD.A.1</u>	
scal	, c			
	D.A.3	• <u>3.0A.A.4</u>		
Apr	ly the area and perimeter formulas for rectangles in real world and			
	hematical problems. For example, find the width of a rectangular	• <u>3.MD.C.7b</u>		
	m given the area of the flooring and the length, by viewing the area	• <u>3.MD.D.8</u>		
forr	nula as a multiplication equation with an unknown factor.			

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4.MD.B.4	• <u>3.MD.B.4</u>		• <u>4.NF.B.3d</u>
Make a line plot to display a data set of measurements in fractions of a unit (1/2, 1/4, 1/8). Solve problems involving addition and subtraction of fractions by using information presented in line plots. For example, from a line plot find and interpret the difference in length between the longest and shortest specimens in an insect collection.			
4.MD.C.5			
Recognize angles as geometric shapes that are formed wherever two rays share a common endpoint, and understand concepts of angle			• <u>4.G.A.1</u> • <u>4.G.A.2</u>
measurement:			
a. An angle is measured with reference to a circle with its center at the common endpoint of the rays, by considering the fraction of the circular arc between the points where the two rays intersect the circle. An angle that turns through 1/360 of a circle is called a "one-degree angle," and can be used to measure angles.			
b. An angle that turns through <i>n</i> one-degree angles is said to have an angle measure of n degrees.			
4.MD.C.6		• <u>4.MD.C.5</u>	
Measure angles in whole-number degrees using a protractor. Sketch angles of specified measure.			
4.MD.C.7	• <u>1.0A.D.8</u>	• <u>4.MD.C.5</u>	
Recognize angle measure as additive. When an angle is decomposed into non-overlapping parts, the angle measure of the whole is the sum of the angle measures of the parts. Solve addition and subtraction problems to find unknown angles on a diagram in real world and mathematical problems, e.g., by using an equation with a symbol for the unknown angle measure.			
4.G.A.1	• <u>3.G.A.1</u>		• <u>4.MD.C.5</u>
Draw points, lines, line segments, rays, angles (right, acute, obtuse), and perpendicular and parallel lines. Identify these in two-dimensional figures.			
4.G.A.2		• <u>4.G.A.1</u>	• <u>4.MD.C.5</u>
Classify two-dimensional figures based on the presence or absence of parallel or perpendicular lines, or the presence or absence of angles of a specified size. Recognize right triangles as a category, and identify right triangles.		4.0.0.1	4.00.0.0
4.G.A.3	• <u>1.G.A.2</u>		
Recognize a line of symmetry for a two-dimensional figure as a line across the figure such that the figure can be folded along the line into matching parts. Identify line-symmetric figures and draw lines of symmetry.			