Standard Scaffolding

The purpose of this document is to show the connections and scaffolding between standards. If a student is struggling with a standard, this document helps a teacher quickly identify the pre-requisite standard needed. This allows a teacher to do discreet remediation to help students practice on-grade level content faster. This is a clear illustration of the coherence found in the math standards.

7th Grade Standard	Previous Grade Standards	7th Grade standards taught before (scaffolded)	7th Grade standards taught concurrently
7.RP.A.1 Compute unit rates associated with ratios of fractions, including ratios of lengths, areas and other quantities measured in like or	• <u>6.RPA.2</u>		
different units. For example, if a person walks 1/2 mile in each 1/4 hour, compute the unit rate as the complex fraction 1/2/1/4 miles per hour, equivalently 2 miles per hour.			
 7.RP.A.2 Recognize and represent proportional relationships between quantities. a. Decide whether two quantities are in a proportional relationship, e.g., by testing for equivalent ratios in a table or graphing on a coordinate plane and observing whether the graph is a straight line through the origin. b. Identify the constant of proportionality (unit rate) in tables, graphs, equations, diagrams, and verbal descriptions of proportional relationships. c. Represent proportional relationships by equations. For example, if total cost t is proportional to the number n of items purchased at a constant price p, the relationship between the total cost and the number of items can be expressed as t = pn. d. Explain what a point (x, y) on the graph of a proportional relationship means in terms of the situation, with special attention to the points (0, 0) and (1, r) where r is the unit rate. 	• <u>6.RP.A.2</u> • <u>6.RP.A.3</u>	• 7.RP.A.1	• 7.EE.B.4a (Not the fluency portion of the standard)

7.RP.A.3 Use proportional relationships to solve multistep ratio and percent problems. Examples: simple interest, tax, markups and markdowns, gratuities and commissions, fees, percent increase and decrease, percent error.	• <u>6.RP.A.3</u>	• <u>7.RP.A.2</u>	
7.NS.A.1a Describe situations in which opposite quantities combine to make 0. For example, a hydrogen atom has 0 charge because its two constituents are oppositely charged.	• <u>6.NS.C.5</u> • <u>6.NS.C.6a</u>		• <u>7.NS.A.1b</u>
7.NS.A.1b Understand $p + q$ as the number located a distance $ q $ from p , in the positive or negative direction depending on whether q is positive or negative. Show that a number and its opposite have a sum of 0 (are additive inverses). Interpret sums of rational numbers by describing real-world contexts.	• <u>6.NS.C.6a</u> • <u>6.NS.C.7c</u>		• 7.NS.A.1a
7.NS.A.1c Understand subtraction of rational numbers as adding the additive inverse, $p-q=p+(-q)$. Show that the distance between two rational numbers on the number line is the absolute value of their difference, and apply this principle in real-world contexts.	• <u>6.NS.C.7c</u>	• 7.NS.A.1b	
7.NS.A.1d Apply properties of operations as strategies to add and subtract rational numbers.	• <u>5.NF.A.1</u>	7.NS.A.1b7.NS.A.1c	
$\frac{7.\text{NS.A.2a}}{Understand that multiplication is extended from fractions to rational numbers by requiring that operations continue to satisfy the properties of operations, particularly the distributive property, leading to products such as (-1)(-1) = 1 and the rules for multiplying signed numbers. Interpret products of rational numbers by describing real-world contexts.$		• <u>7.NS.A.1d</u>	• 7.NS.A.2b • 7.NS.A.2c
7.NS.A.2b Understand that integers can be divided, provided that the divisor is not zero, and every quotient of integers (with non-zero divisor) is a			• <u>7.NS.A.2a</u> • <u>7.NS.A.2c</u>

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rational number. If p and q are integers, then $-(p/q) = (-p)/q = p/(-p)$			
q). Interpret quotients of rational numbers by describing real world			
contexts.			
7.NS.A.2c	• <u>5.NF.B.4</u>		• <u>7.NS.A.2a</u>
Apply properties of operations as strategies to multiply and divide	• <u>6.NS.A.1</u>		• <u>7.NS.A.2b</u>
rational numbers.			
7.NS.A.2d	• 5.NF.B.3		
Convert a rational number to a decimal using long division; know			
that the decimal form of a rational number terminates in 0s or			
eventually repeats.			
7.NS.A.3	• 4.0A.A.3	• 7.NS.A.2c	
Solve real-world and mathematical problems involving the four	• 6.NS.B.3	• 7.NS.A.2d	
operations with rational numbers.	<u> </u>	• 7.NS.A.1d	
7.EE.A.1	• <u>6.EE.A.3</u>	2	• 7.EE.A.2
Apply properties of operations as strategies to add, subtract, factor,	• 6.EE.A.4		7.EE./(.Z
and expand linear expressions with rational coefficients.	<u>0.LL.A.4</u>		
7.EE.A.2			• 7.EE.A.1
Understand that rewriting an expression in different forms in a			7.LL.A.1
problem context can shed light on the problem and how the			
quantities in it are related. For example, $a + 0.05a = 1.05a$ means			
that "increase by 5%" is the same as "multiply by 1.05."			
7.EE.B.3		• 7.NS.A.3	
Solve multi-step real-life and mathematical problems posed with		7.NJ.A.3	
positive and negative rational numbers in any form (whole numbers,			
fractions, and decimals), using tools strategically. Apply properties of			
operations to calculate with numbers in any form; convert between			
forms as appropriate; and assess the reasonableness of answers			
using mental computation and estimation strategies. For example: If			
a woman making \$25 an hour gets a 10% raise, she will make an			
additional 1/10 of her salary an hour, or \$2.50, for a new salary of			
\$27.50. If you want to place a towel bar 9 3/4 inches long in the			
center of a door that is 27 1/2 inches wide, you will need to place the			
bar about 9 inches from each edge; this estimate can be used as a			
check on the exact computation.			
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7.EE.B.4a (Not the fluency portion of the standard) Solve word problems leading to equations of the form $px + q = r$ and $p(x + q) = r$, where p , q , and r are specific rational numbers. Solve equations of these forms fluently. Compare an algebraic solution to an arithmetic solution, identifying the sequence of the operations used in each approach. For example, the perimeter of a rectangle is 54 cm. Its length is 6 cm. What is its width?	• <u>6.EE.B.6</u> • <u>6.EE.B.7</u>	• <u>7.NS.A.3</u>	• <u>7.RP.A.2</u>
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7.EE.B.4.b Solve word problems leading to inequalities of the form $px + q > r$ or $px + q < r$, where p , q , and r are specific rational numbers. Graph the solution set of the inequality and interpret it in the context of the problem. For example: As a salesperson, you are paid \$50 per week plus \$3 per sale. This week you want your pay to be at least \$100. Write an inequality for the number of sales you need to make, and describe the solutions.	• <u>6.EE.B.6</u> • <u>6.EE.B.8</u>	• <u>7.EE.B.4a</u>	
7.G.A.1 Solve problems involving scale drawings of geometric figures, including computing actual lengths and areas from a scale drawing and reproducing a scale drawing at a different scale.	• <u>6.G.A.1</u>	• 7.RP.A.2	
7.G.A.2 Draw (freehand, with ruler and protractor, and with technology) geometric shapes with given conditions. Focus on constructing triangles from three measures of angles or sides, noticing when the conditions determine a unique triangle, more than one triangle, or no triangle.	 None- Introduced in 7th Grade 		
7.G.A.3 Describe the two-dimensional figures that result from slicing three-	None- Introduced in 7 th		

dimensional figures, as in plane sections of right rectangular prisms	Grade
and right rectangular pyramids.	
7.G.B.4	• <u>6.G.A.1</u>
Know the formulas for the area and circumference of a circle and use	
them to solve problems; give an informal derivation of the	
relationship between the circumference and area of a circle.	
7.G.B.5	• 4.MD.C.7
Use facts about supplementary, complementary, vertical, and	
adjacent angles in a multi-step problem to write and solve simple	
equations for an unknown angle in a figure.	
<u>7.G.B.6</u>	• <u>6.G.A.1</u>
Solve real-world and mathematical problems involving area, volume	• <u>6.G.A.2</u>
and surface area of two- and three-dimensional objects composed of	• <u>6.G.A.4</u>
triangles, quadrilaterals, polygons, cubes, and right prisms.	
7.SP.A.1	• <u>6.SP.A.1</u> • <u>7.SP.C.5</u>
Understand that statistics can be used to gain information about a	• <u>6.SP.A.2</u>
population by examining a sample of the population; generalizations	
about a population from a sample are valid only if the sample is	
representative of that population. Understand that random sampling	
tends to produce representative samples and support valid	
inferences.	
7.SP.A.2	• <u>7.SP.A.1</u>
Use data from a random sample to draw inferences about a	
population with an unknown characteristic of interest. Generate	
multiple samples (or simulated samples) of the same size to gauge	
the variation in estimates or predictions. For example, estimate the	
mean word length in a book by randomly sampling words from the	
book; predict the winner of a school election based on randomly	
sampled survey data. Gauge how far off the estimate or prediction	
might be.	
7.SP.B.3	• <u>5.NF.B.4</u>
Informally assess the degree of visual overlap of two numerical data	• <u>6.NS.A.1</u>
distributions with similar variabilities, measuring the difference	• <u>6.SP.A.2</u>
between the centers by expressing it as a multiple of a measure of	

variability. For example, the mean height of players on the basketball	
team is 10 cm greater than the mean height of players on the soccer	
team, about twice the variability (mean absolute deviation) on either	
team; on a dot plot, the separation between the two distributions of	
heights is noticeable.	
7.SP.B.4	• <u>7.SP.A.2</u>
Use measures of center and measures of variability for numerical	• 7.SP.B.3
data from random samples to draw informal comparative inferences	
about two populations. For example, decide whether the words in a	
chapter of a seventh-grade science book are generally longer than	
the words in a chapter of a fourth-grade science book.	
7.SP.C.5	None-
Understand that the probability of a chance event is a number	Introduced in 7 th
between 0 and 1 that expresses the likelihood of the event	Grade
occurring. Larger numbers indicate greater likelihood. A probability	
near 0 indicates an unlikely event, a probability around 1/2 indicates	
an event that is neither unlikely nor likely, and a probability near 1	
indicates a likely event.	
7.SP.C.6	• 7.SP.C.5
Approximate the probability of a chance event by collecting data on	• 7.RP.A.3
the chance process that produces it and observing its long-run	
relative frequency, and predict the approximate relative frequency	
given the probability. For example, when rolling a number cube 600	
times, predict that a 3 or 6 would be rolled roughly 200 times, but	
probably not exactly 200 times.	
7.SP.C.7	• 7.SP.C.6
Develop a probability model and use it to find probabilities of events.	• 7.RP.A.3
Compare probabilities from a model to observed frequencies; if the	<u></u>
agreement is not good, explain possible sources of the discrepancy.	
a. Develop a uniform probability model by assigning equal	
probability to all outcomes, and use the model to determine	
probabilities of events. For example, if a student is selected	
at random from a class, find the probability that Jane will be	
selected and the probability that a girl will be selected.	
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	Develop a probability model (which may not be uniform) by		
	observing frequencies in data generated from a chance		
	process. For example, find the approximate probability that a		
	spinning penny will land heads up or that a tossed paper cup		
	will land open-end down. Do the outcomes for the spinning		
	penny appear to be equally likely based on the observed		
	frequencies?		
7.SP.C.8	3	• <u>7.SP.C.7</u>	
Find pro	obabilities of compound events using organized lists, tables,	• 7.RP.A.3	
tree dia	grams, and simulation.		
a.	Understand that, just as with simple events, the probability		
	of a compound event is the fraction of outcomes in the		
	sample space for which the compound event occurs.		
b.	Represent sample spaces for compound events using		
	methods such as organized lists, tables and tree diagrams.		
	For an event described in everyday language (e.g., "rolling		
	double sixes"), identify the outcomes in the sample space		
	which compose the event.		
	Design and use a simulation to generate frequencies for		
	compound events. For example, use random digits as a		
	simulation tool to approximate the answer to the question: If		
	40% of donors have type A blood, what is the probability that		
	it will take at least 4 donors to find one with type A blood?		